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366

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WHAT IS THE **TRUTH** ABOUT SPIDEY'S PARENTS?!

the AMAZING SPIDER-MAN

ONLY THE
**RED
SKULL**
KNOWS--

--BUT HE'D
RATHER
KILL THAN
TELL!



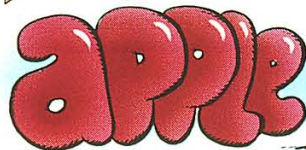
AND **TASKMASTER**
ISN'T GONNA BE TOO
HELPFUL, EITHER!



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THE ADVENTURES OF



AND CINNAMAN DEFENDERS OF THE SPRINKLES #3

T IRED OF BEING CHASED BY THE HUNGRY ALLIGATOR.

GET BACK HERE! I'M HUNGRY!

THE SWAMP ANIMALS DECIDED TO GIVE HIM APPLE CINNAMON CHEERIOS®.

YOU LOOK DELICIOUS!!!

HERE, OR TRY THIS INSTEAD. IT'S GOT DELICIOUS APPLE AND CINNAMON SPRINKLES.

HE LIKED APPLE CINNAMON CHEERIOS, AND DECIDED TO FIND SOME MORE.

BOY, WOULD I LIKE MORE OF THOSE DELICIOUS SPRINKLES!

IN FACT HE LIKED THE SPRINKLES SO MUCH HE DECIDED TO MAKE A CAREER OF EATING THEM.

FROM NOW ON, CALL ME SPRINGLEGATOR!

GIMME THOSE SPRINKLES!

10 BETTER CALL APPLE AND CINNAMAN!

HOY REPTILES!

HELP! A GATOR AFTER OUR SPRINKLES!

OH, MY GOSH! MY MATH! IT'S ALIVE!

IT'S A RADIO, SEEDBRAIN! NOW COME! LET'S SAVE THE SPRINKLES!

AND SO, APPLE AND CINNAMAN, THE HEROES WHO DEFEND THE SPRINKLES, WERE CALLED.

THEY RACED TO THE RESCUE IN THEIR BOWL.

THAT GATOR MUST BE AFTER THOSE DELICIOUS APPLE SPRINKLES.

NO, JUNKERSHAW! IT'S THE CINNAMON SPRINKLES HE'S AFTER!

GOSH! LOOK AT THE SIZE OF HIM! HOW ON EARTH CAN WE STOP HIM?

EASY! WE'LL USE OUR ANTI-GATOR GUN!

HUH?

LET'S SEE. ANTI-ZEBRA GUN. ANTI-WALRUS GUN. I CAN'T SEEM TO FIND THE ANTI-GATOR GUN!

MINNNA! BIG APPLE AND CINNAMON SPRINKLES!

UH, CINNAMAN.

WEAPON'S BOX

GUESS WE'LL HAVE TO USE THIS LEFTOVER HAM!

IT WORKED! THE HAM STOPPED SPRINGLEGATOR!

SEE YOU LATER, SPRINGLEGATOR!

AND ONCE AGAIN, APPLE CINNAMON CHEERIOS WAS PART OF A GOOD BREAKFAST.

IT'S APPICIOUS! AND CINNAMINCREDIBLE!

BITTEN BY A RADIOACTIVE SPIDER, STUDENT PETER PARKER GAINED THE PROPORTIONATE STRENGTH AND AGILITY OF AN ARACHNID! ARMED WITH HIS WONDERFUL WEB-SHOOTERS, THE RELUCTANT SUPER HERO STRUGGLES WITH SINISTER SUPER-VILLAINS, MAKING ENDS MEET, AND MAINTAINING SOME SEMBLANCE OF A NORMAL LIFE!

STAN LEE PRESENTS: THE AMAZING SPIDER-MAN®

DAVID MICHELINIE WRITER
JERRY BINGHAM GUEST PENCILER
RANDY EMBERLIN INKER
JOE ROSEN LETTERER
BOB SHAREN COLORIST
DANNY FINGERBATH EDITOR
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SKULLWORK!

TO THE WORLD AT LARGE, PETER PARKER IS BEST KNOWN AS THE AMAZING SPIDER-MAN.

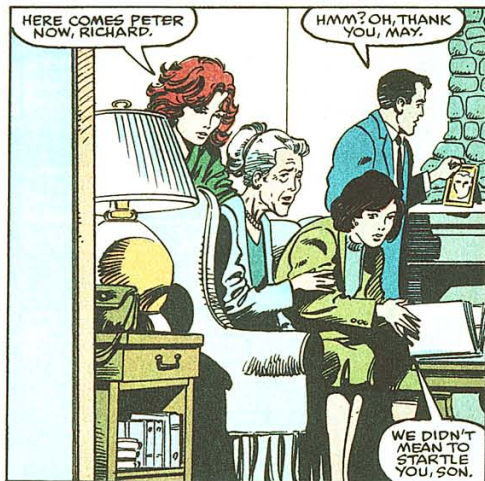
AS SUCH, HE CAN BENCH PRESS A CITY BUS, SMASH THROUGH GRANITE WALLS, WEBBING BETWEEN MANHATTAN SKYSCRAPERS WITH EASE.

BUT AT THIS PARTICULAR MOMENT, THE ONE THING HE CAN'T SEEM TO DO--

--IS KEEP HIS HAND FROM TREMBLING!

PETER? SON...?

THE AMAZING SPIDER-MAN® Vol. 1, No. 366, September, 1992. (ISSN# 0274-5232) Published by MARVEL COMICS, Terry Stewart, President, Stan Lee, Publisher, Michael Hobson, Group Vice President, Publishing. OFFICE OF PUBLICATION: 387 PARK AVENUE SOUTH, NEW YORK, N.Y. 10016. SECOND CLASS POSTAGE PAID AT NEW YORK, NY AND AT ADDITIONAL MAILING OFFICES. Published monthly. Copyright © 1992 Marvel Entertainment Group, Inc. All rights reserved. Price \$1.25 per copy in the U.S. and \$1.50 in Canada. Subscription rate for 12 issues: \$15.00 U.S. Canadian subscribers must add \$8.00 for postage and GST. GST #R127032852. Foreign: \$27.00. No similarity between any purely coincidental. This periodical may not be sold except by authorized dealers and is sold subject to the condition that it shall not be sold or distributed with any part of its cover or markings removed, nor in a mutilated condition. THE AMAZING SPIDER-MAN (including all prominent characters featured in the issue and the distinctive likenesses thereof) is a trademark of MARVEL ENTERTAINMENT GROUP, INC. POSTMASTER: SEND ADDRESS CHANGES TO: THE AMAZING SPIDER-MAN, c/o MARVEL COMICS, 9TH FLOOR, 387 PARK AVENUE SOUTH, NEW YORK, N.Y. 10016. Printed in the U.S.A.



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AS YOU ALREADY KNOW, YOUR MOTHER AND I WORKED FOR THE GOVERNMENT...



"...AS COURIERS, TRANSPORTING EYES ONLY FILES TO AND FROM FOREIGN EMBASSIES. IT WAS GOOD WORK, WORK THAT MATTERED. THE ONLY BAD PART WAS--"

"--IT KEPT US AWAY FROM YOU SO MUCH."



"IN FACT, WE'D DECIDED TO REQUEST PERMANENT REASSIGNMENT STATESIDE--"



"--UNTIL OUR CAREERS TOOK A *SYNSTER* TURN! ON A DIPLOMATIC TRIP TO ALGERIA, WE WERE APPROACHED BY NONE OTHER THAN *THE RED SKULL*!"

"HE WANTED US TO WORK FOR HIM AS COUNTER-SPIES!"

"HE PROMISED US HUGE SUMS OF MONEY..."

"HE THREATENED...YOUR LIFE."



"WE WERE TERRIFIED, BUT WE WANTED TO DO THE RIGHT THING."



"WE REPORTED THIS TO OUR SUPERIORS. THEY ASKED US TO GO ALONG, TO GET THE GOODS ON THE SKULL."

"WE WEREN'T TRAINED SPIES, BUT TO HELP OUR COUNTRY, WE AGREED."



MACHO MAN RANDY SAVAGE



HULK HOGAN



THE UNDERTAKER



THE MOUNTIE



SID JUSTICE



JAKE 'THE SNAKE' ROBERTS

THE RAGE OF THE CAGE!



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Screen shots shown are from NES version.

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"HOWEVER, BECAUSE WE WEREN'T EXPERIENCED, THE SKULL QUICKLY REALIZED HIS MISTAKE."

"WE HAD NO IDEA, AS WE WAVED GOODBYE, THAT THAT WOULD BE THE LAST TIME WE'D SEE OUR BABY BOY!"

"IN ALGERIA, THE SKULL SENT US ON A SPECIAL MISSION, KNOWING I HAD A PILOT'S LICENCE, HE LOANED US HIS PRIVATE PLANE. BUT WHAT NONE OF US COULD KNOW--"



"WAS THAT RUSSIA WAS ALSO EAGER TO GET A LINE ON THE RED SKULL. THEY'D SET OUT TO KID-NAP SOME OF HIS AGENTS, AND AS FATE WOULD HAVE IT... THEY PICKED US!"

"TWO OF THEM MADE US PARACHUTE OUT OVER NEUTRAL TERRITORY WITH THEM. WITH MY ARMY AIR CORPS EXPERIENCE, I WAS ABLE TO HELP YOUR MOTHER-- WHILE TWO SPIES STAYED ABOARD TO SEARCH FOR MORE INFORMATION."



"IT WAS THEY WHO DIED IN THE CRASH THE RED SKULL RIGGED TO KILL MARY AND ME!"

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SCORE... NEW FOR '92!

BIGGER! BOLDER! BETTER! It's a new season, and SCORE again tears up the turf with a new set of action-packed trading cards.

NEW DESIGN! 660 of the NFL's top performers are captured with exciting action photography... bold, impactful graphics... and the kind of hard-hitting, stat-filled player profiles only SCORE can offer!

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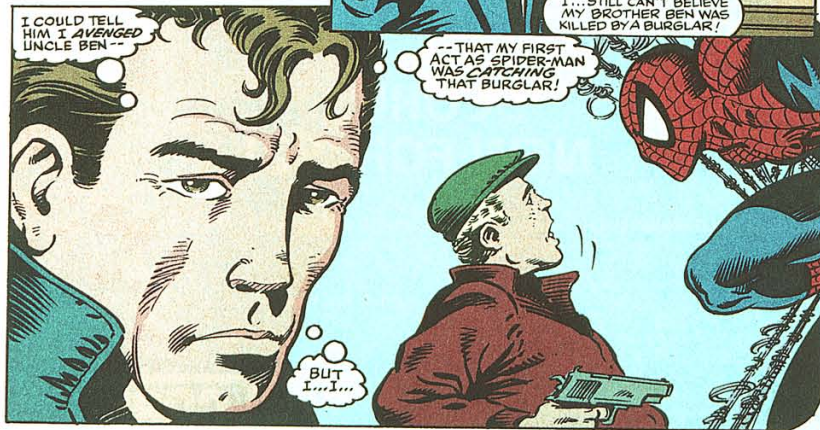
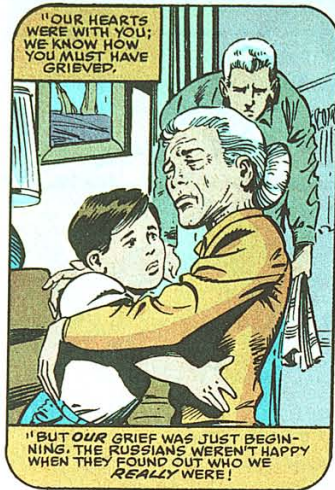
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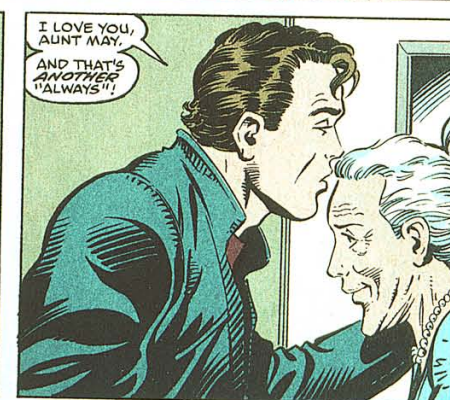
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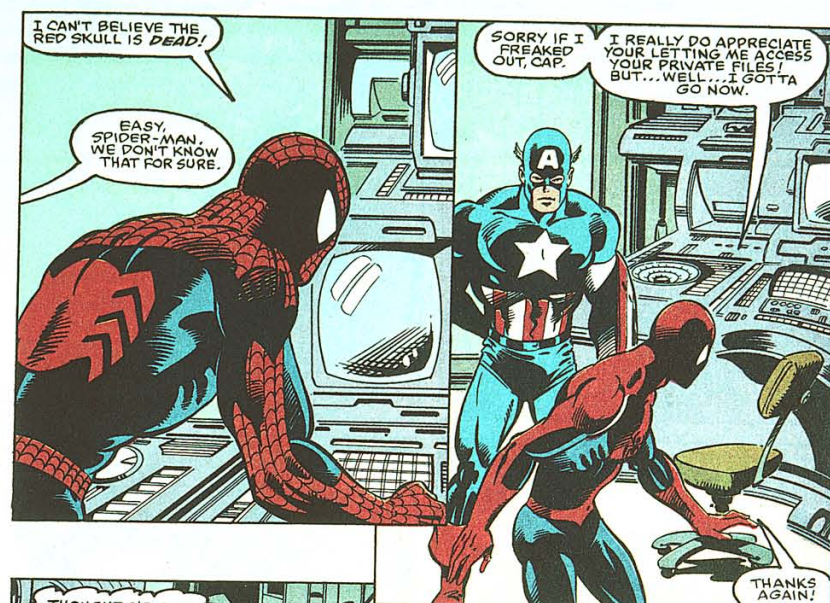
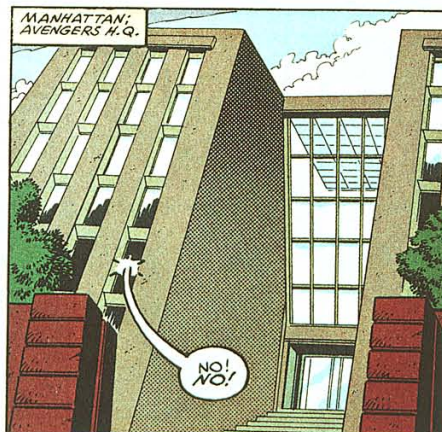
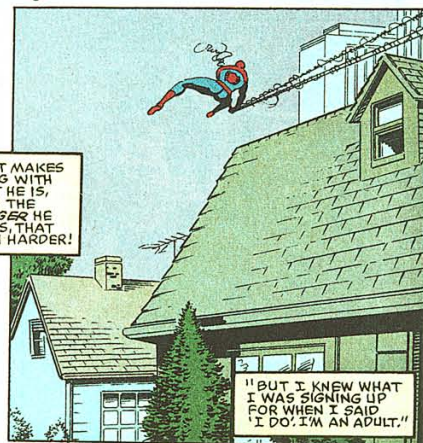
Standard Edition cards are available in about 1000 shops. Cards of trading a book in Team, Card to go, and more than 100.

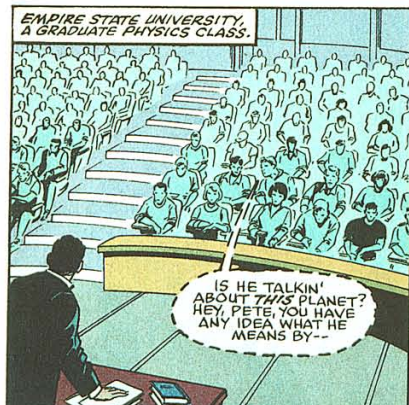


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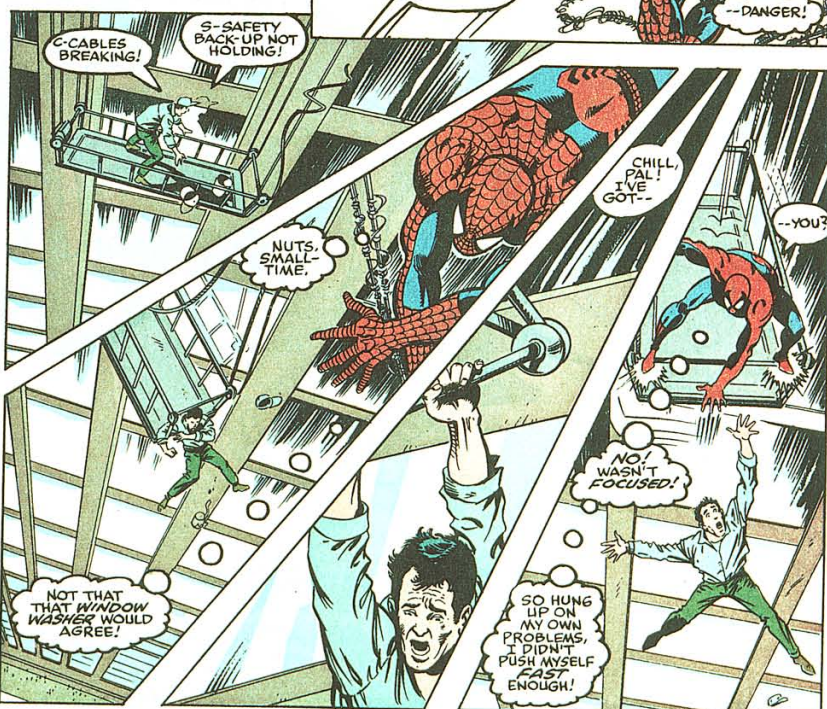
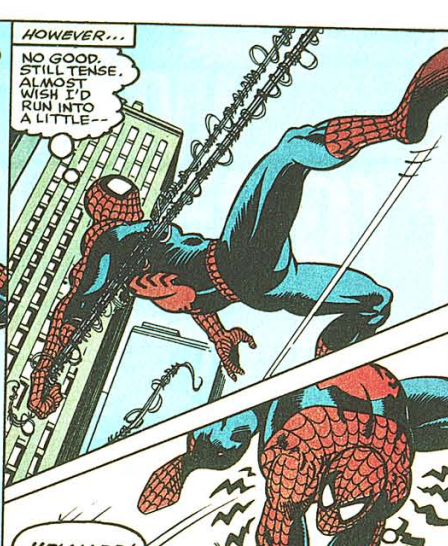
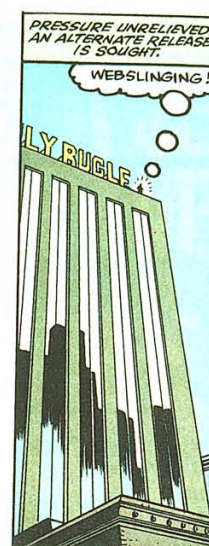
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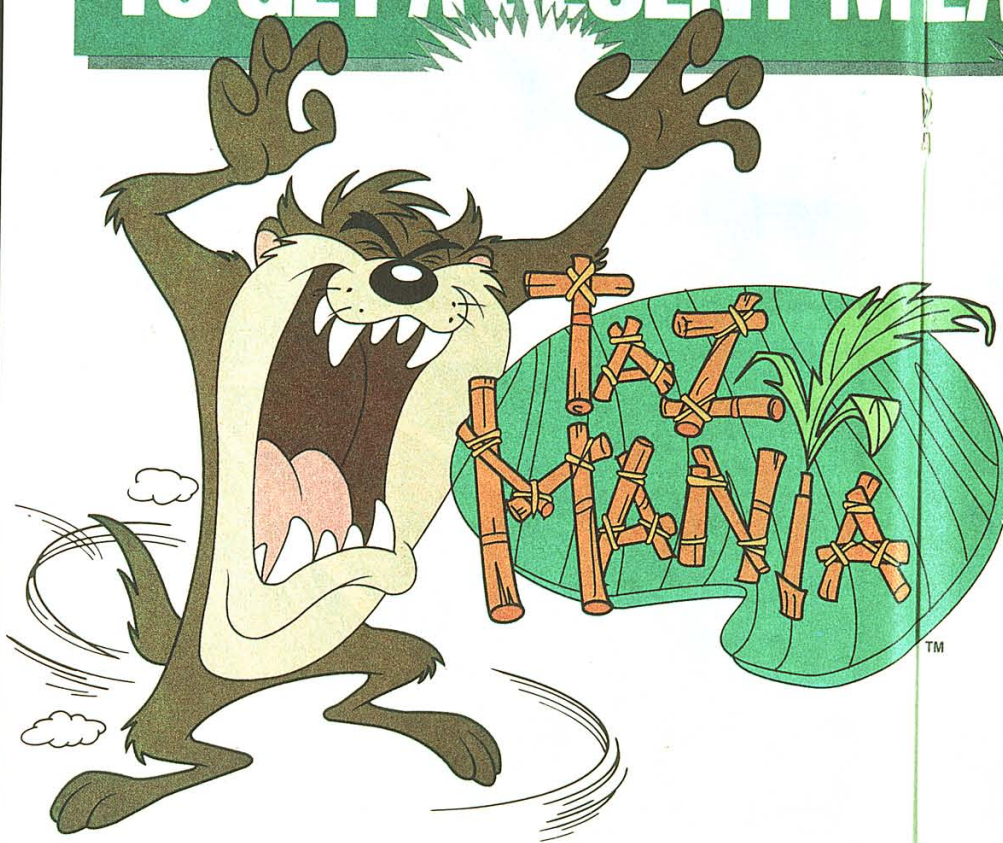
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WHAT DOES A GUY HAVE TO DO TO GET A DECENT MEAL AROUND HERE?



Welcome to Taz-Mania™, home of the hit cartoon series. Now, it's the hottest new game on Sega™ Genesis.™

And lots of your favorite characters are there. Like Taz. Bull Gator. The Bush Rats. Francis X. Bushlad. And Axl.

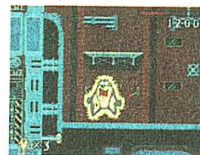
Our hero, Taz, is always hungry.

But in this game, his dinner's been hidden way across the island. And you have to take him for a spin to find it.

Just be warned. Play Taz-Mania once, and you'll always be hungry for more.



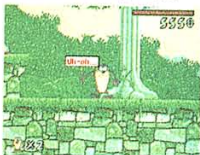
Munch a hot pepper and Taz can really burn up his enemies.



Taz explodes through 17 levels of high-energy adventure.



Taz growls and fusses—and whirls into a Taz tornado.

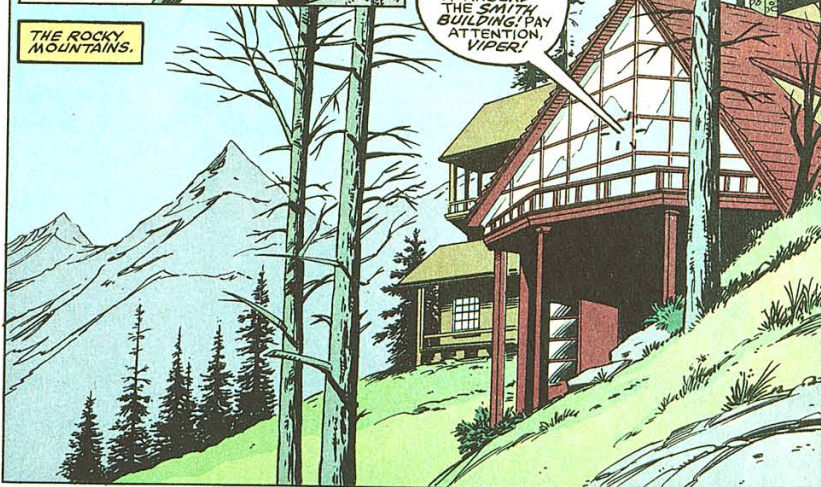
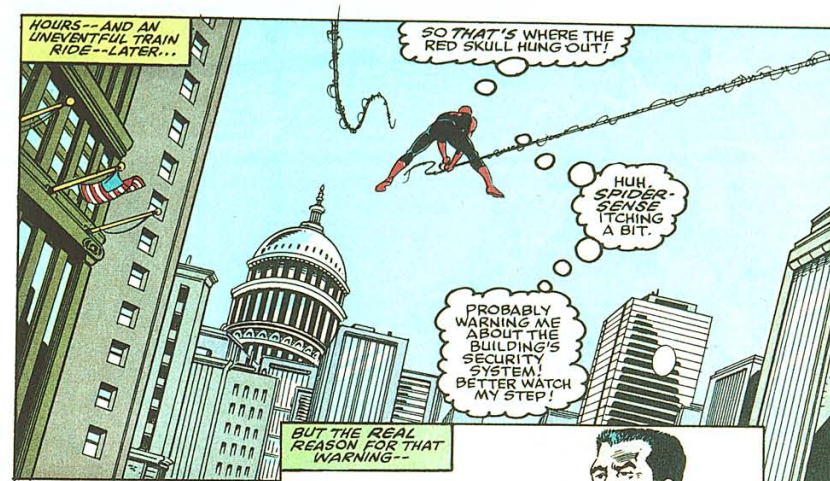
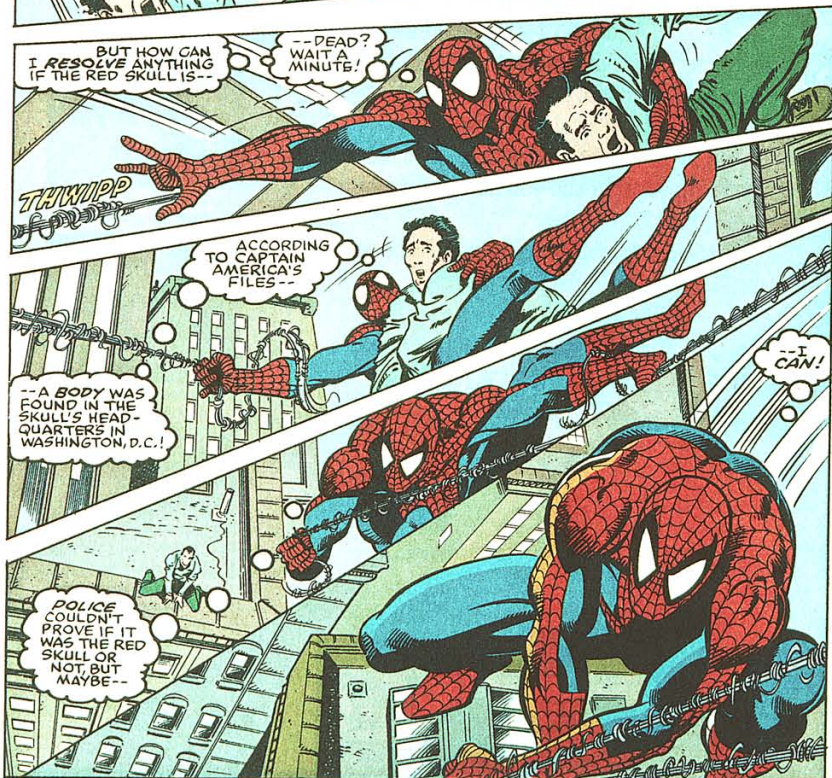
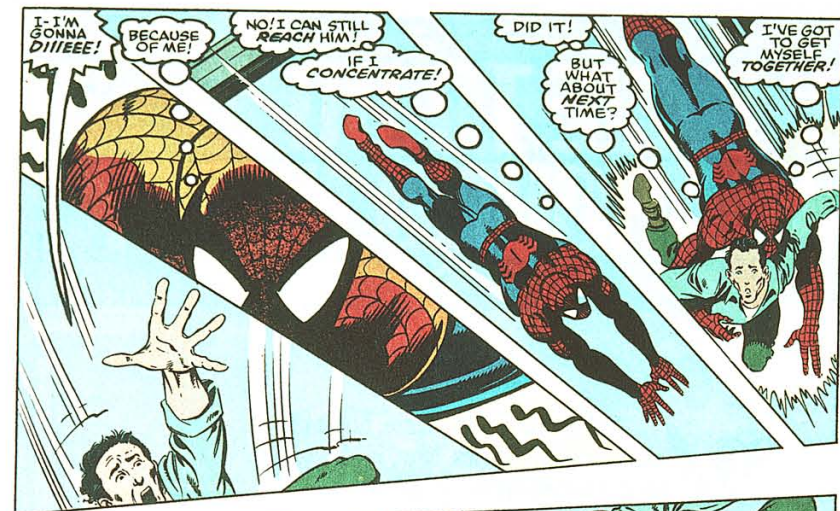


Signs like this mean Taz is in big trouble.



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THEY COULDN'T GET
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EACH IN A DIFFERENT COLOR FOIL,
THIS SET IS AWESOME.

NOW THAT YOU KNOW HOW COOL
THESE CARDS ARE, THE LAST THING
YOU NEED IS FOR SOME KID FROM
DOWN THE STREET TO BEAT YOU TO
'EM. BE BIGGER. BE BETTER. BE FIRST.

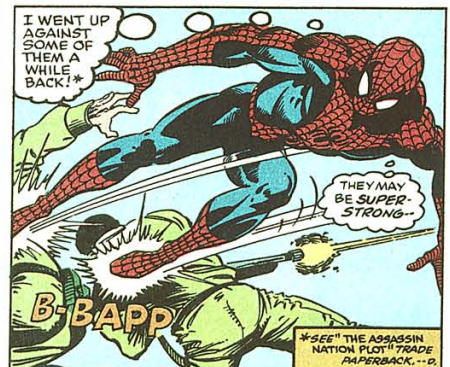
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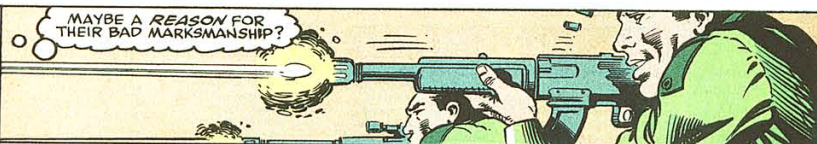
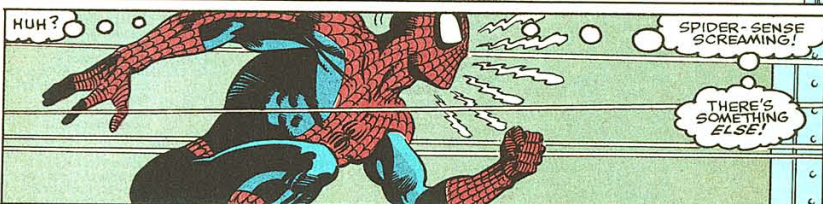
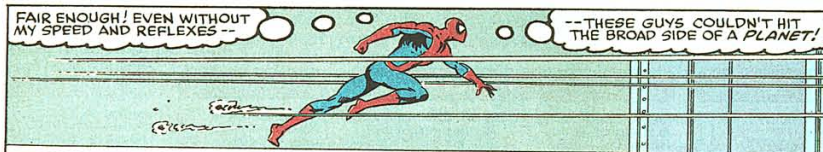
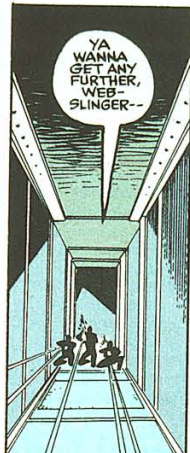
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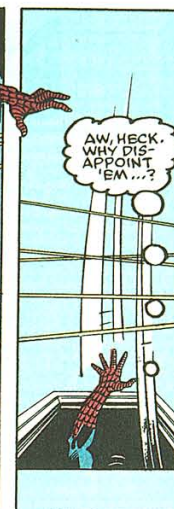
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BULLPEN BULLETINS

STAN'S SOAPBOX

Hi, Heroes!

Take warning! Today's tantalizing little treatise is gonna be one big, unblushing, unabashed plug! Much as I try not to sully the cultural purity of this prize-winning column (No lie! I awarded myself a no-prize only last week), I can hold back no longer! The time has come to do shamelessly huckster one of the greatest projects Marvel has ever offered the pantin' public!

I had no intention of writing about it this month—but then, I saw some pages! I tell you true, they blew me away! The artwork! The action! The characters! The stories! They represent the peak of superhero excitement! And these are just the first issues! Just imagine what'll happen when we begin to figure out what the heck we're doing!

But none of this humongous hype will mean anything if I don't tell you the name of the mags that have me semi-delirious!

Although, chances are you've already guessed what I'm leading up to in my carefully restrained, low-key way! All of comic-dom has been wondering and whispering about Marvel's long-awaited 100-year leap into the next century of superhero sagas—the daring new series which spans ten dangerous decades in order to bring us to a breathtakingly new and startling world—a world of the horrible and the heroic, the weird and the wonderful, the violent and the valorous—in short, the totally awesome, mind-staggering world of—**MARVEL 2099!**

Best of all, the world of one hundred years from now is still an integral part of the famed Marvel Universe! For, in **MARVEL 2099** you'll meet the **SPIDER-MAN** of the future, the **PUNISHER** of the future, the **DR. DOOM** of the future, and the one new character who is destined to take his place among the most dazzling stars in our literary firmament—**RAVAGE!** Man Without Mercy!

I've seen the artwork! I've read the

scripts! I've shared the excitement racing madly through the Bullpen and I tell you this—there has never been a new comicbook project more eagerly awaited or more passionately created! **SPIDER-MAN 2099!** **PUNISHER 2099!** **DR. DOOM 2099!** And they're only the beginning! Yes, **MARVEL 2099** may well be the most sensational new series of the next ten decades!

Okay! I warned you that this would be an unadulterated plug! But it wasn't written just to sell a few extra copies; matter of fact the mags aren't even available yet! I was written to alert you, as one friend to another, when they do go on sale, don't let a single copy of the **MARVEL 2099** series slip away, because this is a golden opportunity, for you and us together, to be in at the start of a legend!

Excelsior

Stan
Stan Lee

TAKE ME OUT TO THE COMIC BOOK SHOP! This is a familiar cry that rings out every year at about this time. School's out, the weather is hot, and children of all ages and shoe sizes are looking for new ways to enjoy the new national pastime—comic books! All across the nation, eager readers are keeping their eye firmly on the comic racks, chomping up on their wallets, ready to take a swing at a new series, hoping for a home run. Truly it is a joyous time for all.

There was plenty of joy in Marvelville this past April, as the Marvel editorial all-stars took off a few rainy days in April for the warmer climes of California. The line-up looked like this: **Stan Lee**, who is the Abner Doubleday of Marvel, Manager **Tom DeFalco**, Benchwarmer **Mark Gruenwald**, Outfielder **Carl Potts**, Switch-hitter **Fabian Nicieza**, Shortstop **Bobbie Chase**, and Star Rookie **Hildy Messink**. The Marvel boys 'n' girls of summer were in California to do the promotional bases, and actually wound up performing something of a double-header.

They first stepped up to the plate in Oakland where they threw out the first ball at a local comics convention. If the roar of the crowd was any indication, the Marvel madmen scored quite a hit with their "exhibition games." Among other hair-raising heroics, Tom D. performed his famous "popping a balloon by sitting on it" trick, Bobbie Chase juggled unjugglable garments, Mark demonstrated his face's affinity for shaving cream pies, and Fabian caught M&M's in his mouth. A talent scout was heard to remark that "Fabian has a good eye. I'm not crazy about his nose, but the kid has a good eye." The convention featured all these Marvel madmen playing their best game; everyone gave 110%. As one spectator noted at the time, "They really came here to play... with the possible exception of DeFalco, who may have come just for the promise of free peanuts and crackerjacks!"

The Marvelballers carried their winning streak over to **George Lucas's** special effects company, Industrial Light and Magic, located at a secret location in California. Although Tom's titans didn't have the home field advantage, they still came through like champions. At ILM, DeFalco's dreamcatchers presented an hour and a half talk about Marvel as part of ILM's guest-lecture series. The speech went over like a grand slam, with the Marvel team committing only a few errors. (Fortunately for all, the speech did not go into extra innings.)

Having completed this double play of shmoozing, the Marvel team headed for home. Back at our own field of comic book dreams, the Marvel bullpen was treated to visits by a few famous heavy-hitters. These illustrious guests were not sluggers—rather, they were musicians! First up was half of the famous **Kid 'n Play** rap team—none other than **Hall of Famer, Kid!** Kid was a good sport—you could say he really came to play. (Unfortunately, Play didn't come to Kid.) Kid really did stop by—would we kid you about a thing like that?

Hot new heavy metal group **War Babies** also dropped by the bullpen, to witness our hardworking team as we went through spring training. Fans of hard-rockin' music should check out the **War Babies** new album—these guys may never play the National Anthem at Yankee Stadium, but their music is ready for the major leagues!

As we complete the seventh inning stretch of this Bullpen page, we are somewhat put in the mind of... baseball. This is probably as good a time as any to check in with the Marvel softball team, the **Punishers**. This grim and gritty team, whose uniforms feature glow-in-the-dark gatefold holograms, lost their first game against local TV station **WNBT**. Still, the **Punishers** put up a good fight, much like the fictional **Punisher** in pursuit of some perpetrators, keeping it competitive at 12-3. Team manager this year are managing editors "Diamond" **David Wohl** and editor **Rob "The Babe" Tokar**.

At the time of this writing, the Marvel team was gearing up for the first of three big games against uptown archrivals **DC**. After the way we humiliated the **DC** Batmen last year, it should be interesting to see what happens when the **Batmen** Return. (Sure, they can get multi-million dollar movies made, but can they compete where it really counts—on the softball field?)

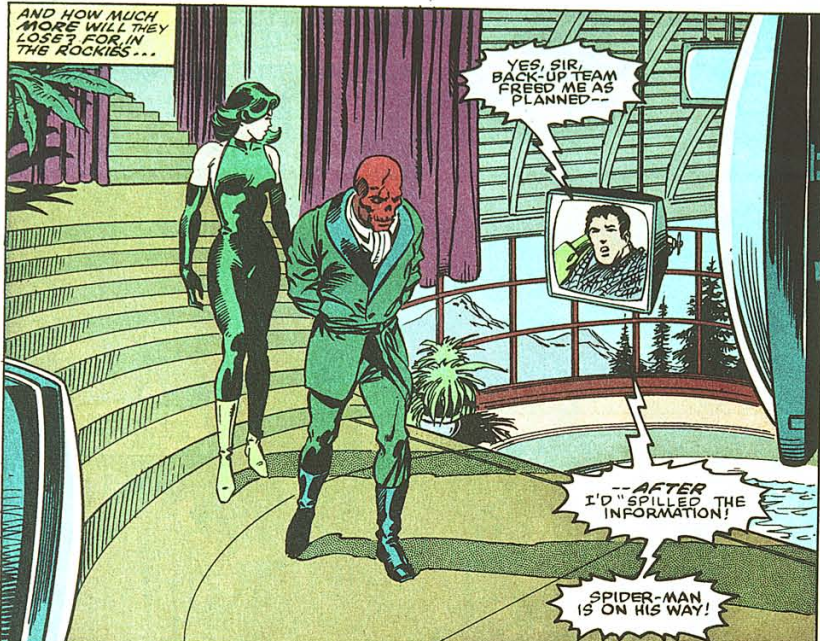
And, in the field of television, one show which is sure to slide into first place soon is the syndicated **Dennis Miller Show**. **Dennis** did some colorful commentary about **Marvel Comics** of the late sixties on a recent episode of his late night talk-fest. It seems **Dennis** was a longtime Marveloid in his bush league days. Thanks for going to bat for us, **Dennis**! You can be our designated talk show host any time!

Looks like **Mighty Marvel** has not struck out with the fans this year. If our winning streak continues, we may make it all the way to the **World Series of Comics**! So until next time, remember—it ain't over till the Kingpin sings!





AND HOW MUCH MORE WILL THEY LOSE? FOR IN THE ROCKIES...



YES, SIR, BACK-UP TEAM FREED ME AS PLANNED--

-- AFTER I'D "SPILLED THE INFORMATION!"

SPIDER-MAN IS ON HIS WAY!

DID YOU HEAR THAT, TASKMASTER?

LOUD AN' CLEAR!



AN' NOW WE KNOW HE'S COMIN'! ME AN' MY SPECIAL STUDENTS GUARANTEE--

-- THAT WIMP'LL NEVER LEAVE THIS PLACE ALIVE!



NEXT: SOLO! TASKMASTER! ULTIMATUM! PETER'S PARENTS! BUY IT!

30

THE SPIDER'S WEB

% MARVEL COMICS GROUP
387 Park Avenue South
New York, New York 10016

DANNY FINGEROTH
EDITOR
ERIC FEIN
ASSISTANT EDITOR

Attention correspondents: All letters considered for publication must include your name and address, though we will withhold that information upon request.

Hey! If you want to see the original appearance of Spidey's parents, check out **MARVEL TALES** #s 264 and 265, on sale now, where it's reprinted (in two parts) in all it's glory!

Dear Amazing Friends,

Wow! I just finished "Carnage, Part I" in **AMAZING SPIDER-MAN** #361. Great idea! Looks like Spidey is gonna have double trouble with Carnage and Venom. Getting Venom back should be an issue in itself! And what about the psychological effects on Eddie Brock? Who will he want to kill more, Spidey or Carnage? That is, if he wants to kill Carnage at all. I'll be waiting for the next issue.

John L. Curtis
Las Vegas, NV

Dear Spider's Web,

"Carnage" is probably the best storyline to hit this title since Spidey inherited the Captain Universe powers. As ruthless, powerful, and psychotic as Venom is, Carnage is much worse — and he doesn't have that strange sense of "fair play" that Venom has. In fact, none of the emotional handicaps that plague most super-villains apply to him! I can't figure out how Spidey will be able to take him down without calling in some major league help, like the Avengers (both coasts!). Part One made for some great reading, and it was primarily a set-up issue. I can't wait to read the rest of the story!

Also, Mark Bagley is again to be commended on his wonderful art. Mark could have taken the easy way out by drawing Carnage as a massive, bigger-than-life creature. Instead, he drew him as sleek and compact, about the same size as Spidey himself, and still made him appear menacing!

Congratulations on the success of this story. It's great to see David and Mark working together again! Thanks for listening.

Scott Haan
920 State Street
Lafayette, IN 47905

And you'll see them back together starting in issue #368 (the first of the "Invasion of the Spider Slayers" bi-weeklies). Scott, But Mark's taking a well-deserved rest after our awesome thirtieth anniversary issue last month. We think Jerry Bingham is a great replacement for this sensational two-parter. How 'bout you?

Dear Spider-People,

Let me start by saying that I don't read **AMAZING SPIDER-MAN** on a regular basis. Every once in a while, I pick up an issue just to see what Spidey's up to, and issue #361 really surprised me. The cover caught my eye, and I want to say that Mark Bagley is the best Spider-Artist since John Romita! Mark draws the best Spidey I've seen in fifteen years, and I may just stay with this title (at least as long as he does).

At first, I thought Carnage must be just another tool to cash in on the popularity of Venom. His origin is virtually the same, and his powers are pretty much identical. But

there is more to this character than that, and I found myself actually liking him. This is the foe Spider-Man was born to battle, and he reminds me of the original Green Goblin in his fury and hatred of Spider-Man. I liked this issue, and I plan on being around to see what comes of all this.

My advice to Danny Fingeroth is to keep Mark Bagley chained to his desk if he has to! This guy is too good to let go.

Joe Christiano
35 Coach Drive
Waterbury, CT 06708

Not only is Mark chained to his drawing table, Joe, but we've got Venom standing over him just to make sure he gets every detail right!

Gentlemen,

On behalf of the character of Mary Jane Watson-Parker, I applaud you. In issue #361, we see the beginning of a storyline which, in my opinion, is long overdue — the resurrection of Spider-Man's wife as an interesting character.

Ever since the Parkers' marriage, Mary Jane has become one of the staliest and underused characters in comicdom. What happened to the character's vitality? Her turbulent emotions? Her fashion sense?

I began collecting **AMAZING** in the early seventies, with the classic run by Conway and Andru, just as this young couple's relationship was blossoming. I watched these two people grow together... and apart... and inevitably together again. The journey was a bumpy one, yet magical. Why did the magic seem to end with the words "I do"?

For years I've wondered how it feels for MJ to be the wife of a man who spends his nights swinging from the rooftops, placing his life in danger over and over, and just being Spider-Man. With the exception of an occasional stray comment, the only story of recent year that I recall dealing with this subject is MJ's reaction to her ordeal with Venom and the black suit.

What will Spidey's working alongside Venom do to her and the relationship? She's already aggravated, irritable, and smoking(!), not that she doesn't have cause. Will this team-up of foes act as a springboard to major happenings between Peter and Mary Jane? I don't know, but I'm interested, and I haven't been able to say that for some time.

By the way, Carnage ain't bad either.

Scott Aubrey
88 Greenmont Ave.
Dracut, MA 01826

Wait'll you see the things we have planned with and for Mary Jane! Be on the lookout in all four Spider-titles!

Dear Spidey Crew,

Before I begin writing my comments about **AMAZING SPIDER-MAN** #361, I want to say that I tremendously enjoy Mark's and Randy's art combined with David's superb writing!

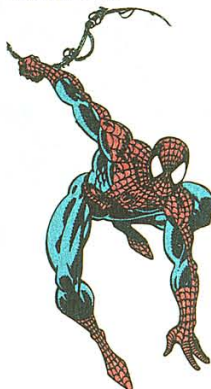
AMAZING SPIDER-MAN #361 was yet another awesome story told by David. Waiting another thirty days for the next issue will be like waiting a lifetime.

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On page 30, I didn't understand something. When Peter found MJ's cigarettes, her explanation was ridiculous! "To be cool"! I never thought that MJ had a weak personality and that she would give into peer pressure.

Yoau Litvin
48/A Kubovi St.
Ramat Dania, Jerusalem 96757
Israel

Unfortunately, Yoau, even the most strong-willed people sometimes give in to peer pressure.



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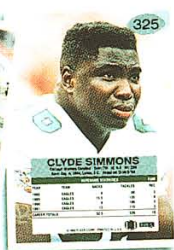
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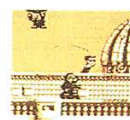
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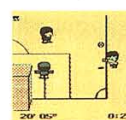
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